

RAVENWING BLACK KNIGHTS

Combat Doctrines

M12"

T6

SV3+

W3

LD6+

OC2

RW5+

85–170 PTS
Base 75x42mm Oval Base



1KOMMANDO

2BEWEGUNG

3BESCHUSS

Bolt PistolPISTOL

R12"

A1

BS3+

S4

AP0

D1

VERWUNDET

2+T1–2

3+T3

4+T4

5+T5–7

6+T8+

► Grenade Launcher - FragBLAST 1

R24"

A4

BS3+

S4

AP-1

D1

VERWUNDET

2+T1–2

3+T3

4+T4

5+T5–7

6+T8+

► Grenade Launcher - KrakRAPID FIRE 1

R24"

A1

BS3+

S10

AP-2

D3

VERWUNDET

2+T1–5

3+T6–9

4+T10

5+T11–19

6+T20+

► Plasma talon - StandardRAPID FIRE 1

R18"

A2

BS3+

S7

AP-2

D1

VERWUNDET

2+T1–3

3+T4–6

4+T7

5+T8–13

6+T14+

► Plasma talon - SuperchargedHAZARDOUS

RAPID FIRE 1

R18"

A2

BS3+

S8

AP-3

D2

VERWUNDET

2+T1–4

3+T5–7

4+T8

5+T9–15

6+T16+

4ANGRIFF

Knights of Caliban

If this unit made a charge move this turn, this unit's melee attacks have [ANTI-MONSTER/VEHICLE 4+].

5NAHKAMPF

Corvus HammersDEVASTATING WOUNDS

RMelee

A4

WS3+

S5

AP-2

D1

VERWUNDET

2+T1–2

3+T3–4

4+T5

5+T6–9

6+T10+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W6 · RW 3+ · 5++ · 3 LP je Modell

WIRD VERWUNDET MIT

2+S12+

3+S7–11

4+S6

5+S4–5

6+S1–3

RETTUNGSWURF JE DS

DS 03+

DS -14+

DS -25+

DS -35++

DS -45++

REGELN & KEYWORDS KURZ

Combat Doctrines

At the start of your Command phase, you can select one Combat Doctrine listed below.

BLAST

Each time you gather attack dice for a [BLAST] weapon, add one additional attack dice for every five models that were in the target unit in the Select Targets step (roun...

DEVASTATING WOUNDS

Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

HAZARDOUS

Each time a unit is selected to shoot or selected to fight, after that unit has resolved all of its attacks, make a number of hazard rolls (06.03) for that unit equal to...

PISTOL

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

RAPID FIRE

This ability always takes the form [RAPID FIRE X].

AUFSTELLUNG

3-6x Ravenwing Huntmaster oder Ravenwing Black Knight w/ Plasma Talon oder Ravenwing Black Knight w/ Grenade Launcher

Ausrüstung: Bolt Pistol, ► Grenade Launcher - Frag, ► Grenade Launcher - Krak, ► Plasma talon - Standard, ► Plasma talon - Supercharged, Corvus Hammers

▪ Each Ravenwing Huntmaster can be equipped with 1x Plasma Talon.

KEYWORDS Mounted, Grenades, Imperium, Ravenwing Black Knights, Ravenwing · FRAKTION Dark Angels, Adeptus Astartes